

Grade  
**5**

# Fraction Spin

**Strands** Operations and Computation; Numeration  
**Skill** Practice estimating sums and differences of fractions

OPTIONS FOR INDIVIDUALIZING						
GRADES	K	1	2	3	4	5 6
ENRICHMENT						✓
CORE PROGRAM						✓
RETEACHING AND PRACTICE						✓

**Games Kit Materials** (per group)

- Game Master 86 (directions and recording sheet)
- Game Master 87 (spinner)

**Additional Materials** (per group)

- 1 large paper clip
- 1 pencil

**Players** 2

**Object of the game** To be the first player to complete 10 true sentences.

**Directions**

1. Each player writes his or her name in one of the boxes on Game Master 86.

94 Game Directions

2. Players take turns spinning. Each player writes the fraction he or she spins in one of the blanks below his or her name.
3. The first player to complete 10 true sentences is the winner.

**Game Master 86**

Name \_\_\_\_\_ Date \_\_\_\_\_ Time \_\_\_\_\_

**Fraction Spin** Game Master 86

Materials  Game Master 87  
 large paper clip and pencil

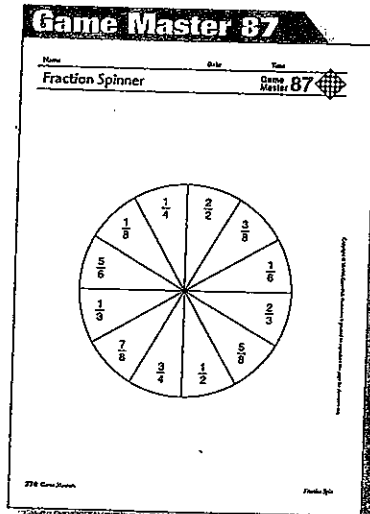
Players 2

Directions

1. Each player writes his or her name in one of the boxes below.
2. Players take turns spinning. For each turn, a player makes the fraction he or she spins in one of the blanks below his or her name.
3. The first player to complete 10 true sentences is the winner.

<p>Player 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p>	<p>Player 2</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p> <p>_____ &lt; 1</p> <p>_____ &gt; 1</p>
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# Fraction Top-It

**Strand** Numeration  
**Skill** Practice comparing fractions

Grades  
**2-6**